



TeLLNet

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***Pattern-based competence  
management: On the gap between  
intention and reality***

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Lehrstuhl Informatik 5  
(Informationssysteme)  
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# *Agenda*

- n Motivation
- n Competencies and Patterns
- n Social Network Analysis Overview
- n Agent and Goal-Oriented Modeling
- n Modeling of Intention and Reality
- n Pattern-based Competence Management
- n Conclusions and Outlook



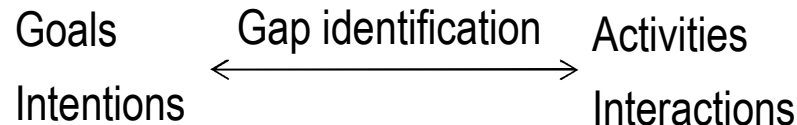
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# Intentions-Reality Gap



No students which are appropriate to organize an event

Teacher wants to organize an event for students with a high number of participants



The teacher asks students to organize an event

How to identify the Intention-Reality Gap?

- How should a collaborative network (CN) be modeled?
- Who are the actors in a CN and which dependencies exist between them?
- How to identify absence / presence of competencies in CN?
- Which competencies are required to bridge the gap?

# Competence Management

## Identify the gap:

Competence management:

- Identify competencies
- Attach competencies to tasks

## Bridge the gap:

Competence development =  
Extending and Acquiring Expertise

Authors	Definition of competence
McClelland (1973)	<i>The <u>knowledge, skills, traits, attitudes, self-concepts, values, or motives</u> directly related to <u>job performance</u> or important <u>life outcomes</u> and shown to <u>differentiate</u> between superior and average performers.</i>
Kupper and van Wulfften Palthe (2001)	<i>The <u>capability</u> of people to <u>perform in a function or a profession</u> according to the <u>qualifications</u> they have. These <u>qualifications</u> should be expressed in terms of <u>knowledge, skills and attitude</u>.</i>

→ Detection of knowledge, skills, attitudes, and values of CN members

→ Definition of a set of competence needed for a particular task



# ***Patterns as Input of Competence Management***

*Pattern* describes the problem that appear over and over again in our environment [Alex78]

Pattern name: ← Communicator

Pattern disturbance: Has interactions with many other CN members

Pattern description: A Communicator „reaches“ others in a few steps

Pattern forces: A Communicator, a CN, an Interaction, a Medium, a Person

Pattern forces relations: A Communicator and a Person are parts of a CN,  
a Communicator Interacts with a Person using a Medium

Pattern solution: ← Contact a Communicator to spread the word

Pattern rationale: ← reasoning about the forces and disturbances

Pattern relations: ← make the structure of pattern language clear

[KSD06]



# ***Social Network Analysis view on Collaborative Networks***

$i$  and  $j$  are collaborators in a collaborative network  $\Gamma = (N, L)$ ,  $(i, j) \in L$ , where  $L$  is a set of links = interactions between collaborators

n The total distance  $\sum_{j \in N} d(i, j)$ , where  $N$  is a set of nodes

n The *closeness* is defined as:  $c(i) \equiv \frac{1}{\sum_{j \in N} d(i, j)}$

→ How close is the node to the other nodes?

How *communicative* is the node  $i$ ?

n Let  $\Gamma$  be connected, let the length of the shortest path be  $v(j, k)$ , and  $v^i(j, k)$  be the shortest path through  $i$ .

Then the *betweenness* of node  $i$  is

$$b^i \equiv \sum_{j \neq k} \frac{v^i(j, k)}{v(j, k)}$$

→ How *influential* is the node  $i$ ?

How often do the paths from the node  $j$  to the node  $k$  pass through the node  $i$ ?

# Methodology of Collaborative Network Modeling

## Flaws of modeling techniques:

- Static relationships
- Without the context of the environment
- Focused on machine operations

## Premises and features of i\* [Yu09]

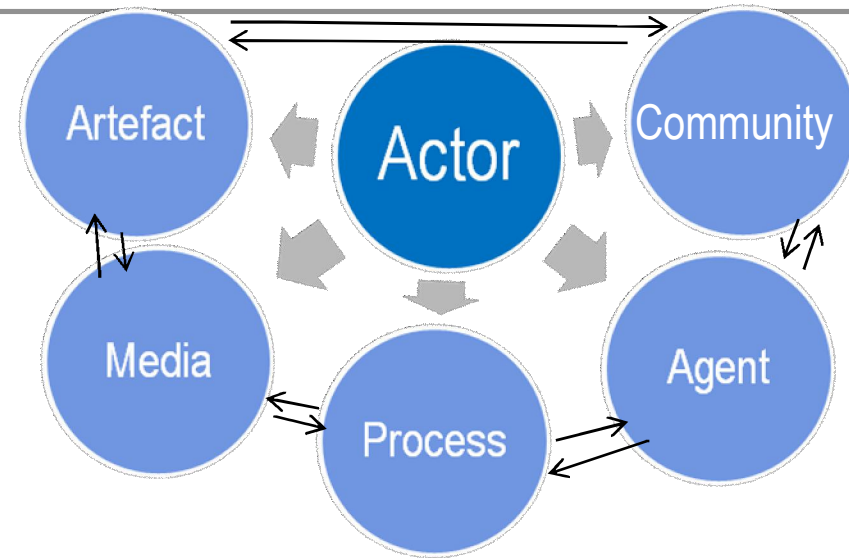


## Actor Network Theory [Lato87]:

- Extendable model (everything is an actor)
- Actors can be aggregated

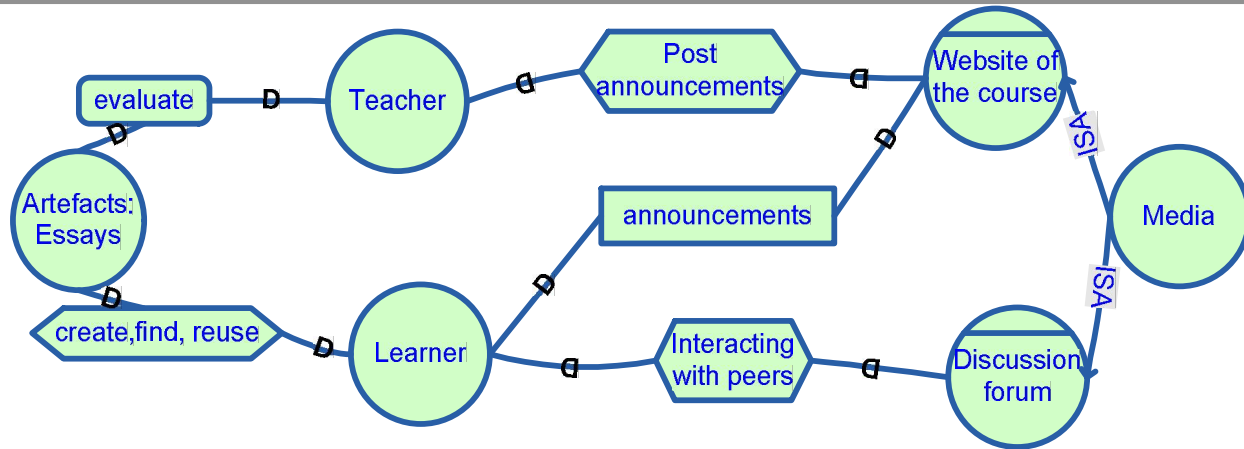
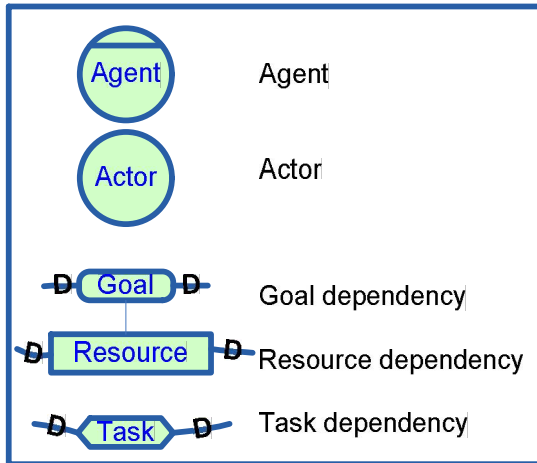
## Community of Practice [Weng98]

- Interactions
- Same goals
- Domain of knowledge



[KIPe08]

# Modeling Collaborative Network Reality



**Actor autonomy:** actors are in the center; actors are autonomous

**Intentionality:** intentional properties and behaviors – Interacting with peers

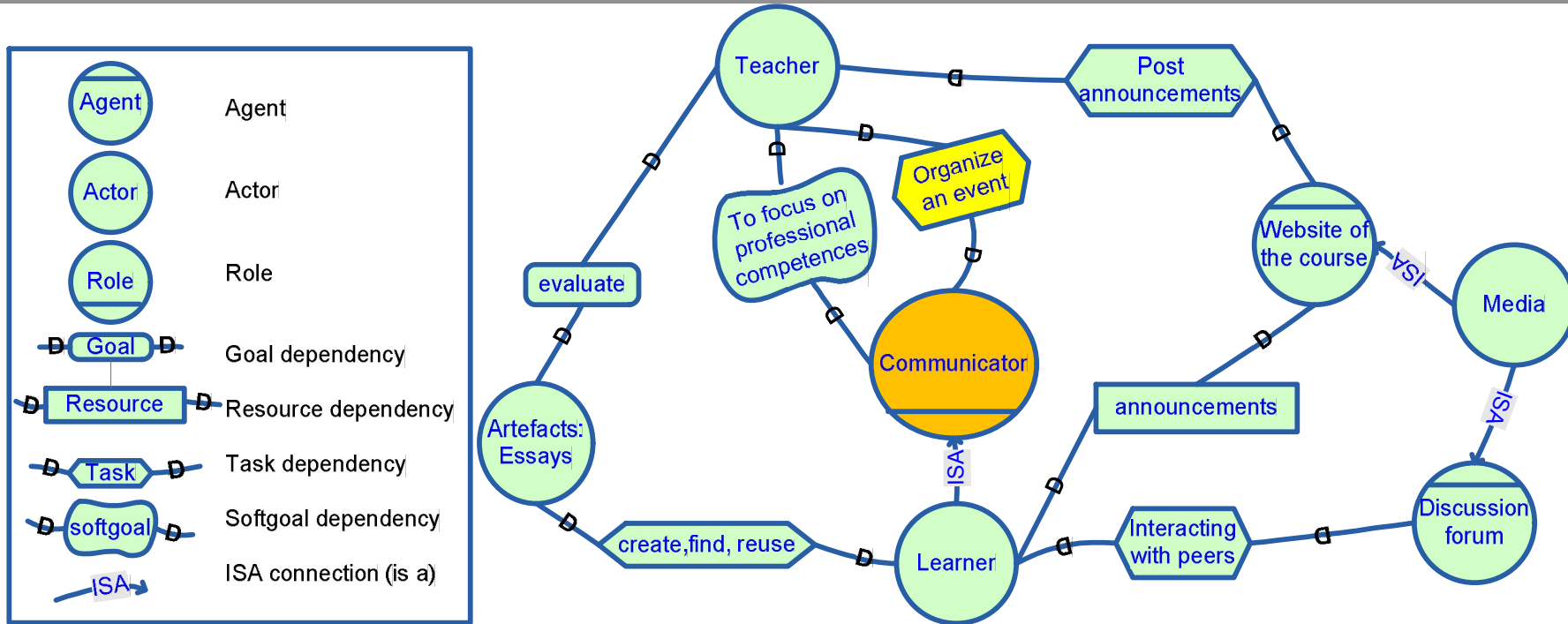
**Sociality:** actors depend on other actors – Media –Learner

**Rationality:** actor actions are related to goals and motives - Evaluate

**Strategic reflectivity:** each actor reflects upon its relationships with other actors



# Modeling Collaborative Network Intention



**Intentionality:** Teacher wants to organize an event for students

**Sociality:** Teacher depends on Communicator in organizing an event

**Rationality:** Looking for a student with an organizing event competence

**Strategic reflectivity:** Give a task related to the event organization



# ***Pattern-Based Competence Management***

1. Model a collaborative network
  - Define actors and their dependencies
  - Define actors' intentions
2. Analyze the network with Social Network Analysis
3. Define patterns using SNA measures
4. Based on SNA patterns and a CN model:
  - Possible to extract the competencies of the members
  - Identify the competencies that need to be acquired



## *Conclusions and Outlook*

- n i\* Modeling fills the gap between intention and reality of collaborative networks
- n Patterns serve as input of competence management
- n Patterns should be based not only on structure of collaborative networks but as well take context and domain of knowledge into consideration
- n Patterns should be empirically evaluated

